

# Image Denoising and Its Applications

2010.4.22 @ NIMS

[lbg@dongseo.ac.kr](mailto:lbg@dongseo.ac.kr)

# Denoising

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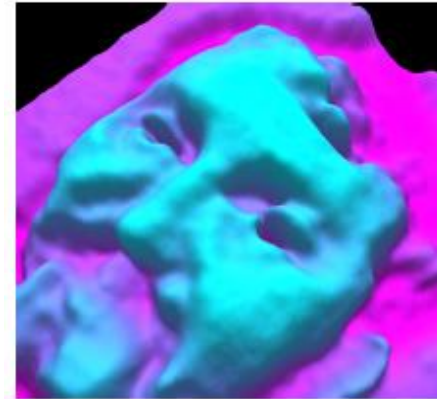
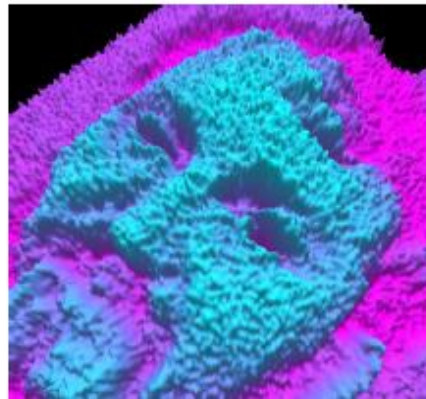
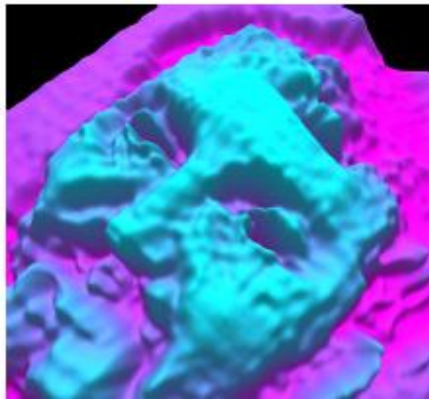
Original



Noise



Denoised



Orientation-Matching Minimization with the TV-Stokes Equation, Jooyoung Hahn, Tai, Boroky, and Bruckstein

# Inpainting

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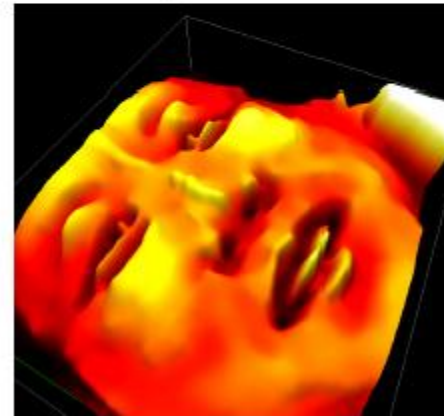
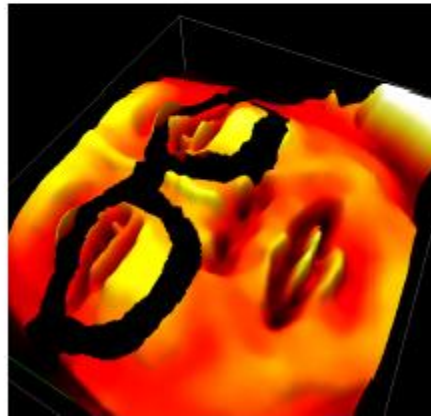
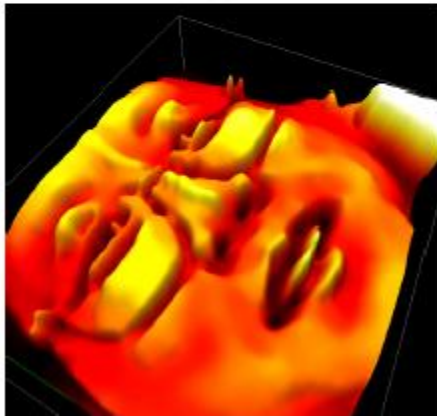
Original



Mask



Inpainted



Orientation-Matching Minimization with the TV-Stokes Equation, Jooyoung Hahn, Tai, Boroky, and Bruckstein

# Rudin-Osher-Fatemi(TV)

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- ▶ for a given noisy image  $I^*$

true image  $I : \Omega \subset \mathbb{R}^2 \rightarrow [0,1]$ , gaussian white noise  $\eta$

$$I^*(p) = I(p) + \eta(p), p = (x, y) \in \Omega$$

L.I. Rudin, S. Osher, and E. Fatemi, "Nonlinear total variation based noise removal algorithms," *Physica D*, Vol. 60, pp. 259–268, 1992.

# Rudin-Osher-Fatemi(TV)

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$$I^*(p) = I(p) + \eta(p), \quad p = (x, y) \in \Omega$$

$$\min_I \int_{\Omega} |\nabla I| dp \quad \text{subject to} \quad \int_{\Omega} |I - I^*|^2 dp = \sigma^2$$

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# Rudin-Osher-Fatemi(TV)

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$$\nabla f = \left\langle \frac{\partial f}{\partial x}, \frac{\partial f}{\partial y} \right\rangle \begin{bmatrix} -1 & 0 & 1 \\ -2 & 0 & 2 \\ -1 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 & 1 \\ 0 & 0 & 0 \\ -1 & -2 & -1 \end{bmatrix}$$

L.I. Rudin, S. Osher, and E. Fatemi, "Nonlinear total variation based noise removal algorithms," *Physica D*, Vol. 60, pp. 259–268, 1992.

# Rudin-Osher-Fatemi(TV)

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- ▶ using Lagrange multiplier

$$\min_I \int_{\Omega} |\nabla I| + \frac{\lambda}{2} \int_{\Omega} |I - I^*|^2$$

$$-\nabla \cdot \left( \frac{\nabla I}{|\nabla I|} \right) + \lambda(I - I^*) = 0$$

$$I_t = \nabla \cdot \left( \frac{\nabla I}{|\nabla I|} \right) - \lambda(I - I^*), \quad I^0 = I^*$$

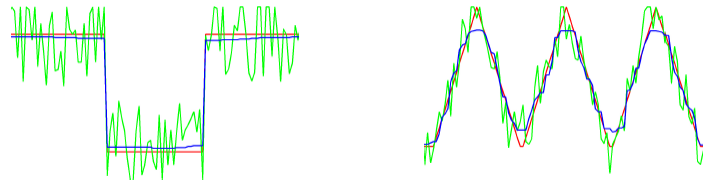
$$\frac{I^{n+1} - I^n}{\Delta t} = \nabla \cdot \left( \frac{\nabla I^n}{|\nabla I^n|} \right) - \lambda(I^n - I^0), \quad I^0 = I^*$$

# Rudin-Osher-Fatemi(TV)

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- ▶ Property

$$\min_I \int_{\Omega} |\nabla I| + \frac{\lambda}{2} \int_{\Omega} |I - I^*|^2$$



- ▶ preserve locations of discontinuities of data
- ▶ dislocate locations of discontinuities of data gradient

# Lysaker-Lundervold-Tai

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- ▶ using fourth-order partial differential equation

$$\min_I \int_{\Omega} (\nabla(\partial_1 I) \cdot \nabla(\partial_1 I) + \nabla(\partial_2 I) \cdot \nabla(\partial_2 I))^{\frac{1}{2}} + \frac{\lambda}{2} \int_{\Omega} |I - I^*|^2$$

M. Lysaker, A. Lundervold, and X.-C. Tai. Noise Removal Using Fourth-Order Partial Differential Equation with Applications to Medical Magnetic Resonance Images in Space and Time. *IEEE Transactions on Image Processing*, 12(12):1579–1590, 2003.

# Lysaker-Osher-Tai

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- ▶ using smoothed normals

$$\min_{|n|=1} \int_{\Omega} |\nabla n| + \frac{\lambda}{2} \int_{\Omega} |n - n^*|^2 \quad n^* = \frac{\nabla I^*}{|\nabla I^*|}$$

$$\min_I \int_{\Omega} (|\nabla I| - \nabla I \cdot n) + \frac{\xi}{2} \int_{\Omega} |I - I^*|^2$$

Lysaker, M., Osher, S., Tai, X.C.: Noise removal using smoothed normals and surface fitting. IEEE Trans. Image Processing 13(10) (2004) 1345–1357

# Tai-Osher-Holm (TV-Stokes)

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► incompressibility condition

For a given image  $I$ , the tangential vectors to the level curves of the image satisfies the incompressibility condition.

$$t = \nabla^\perp I = (\partial_2 I, -\partial_1 I)^t \Rightarrow \nabla \cdot t = 0$$

$$\min_{\nabla \cdot t = 0} \int_{\Omega} |\nabla t| + \frac{\eta}{2} \int_{\Omega \setminus R} |t - t^*|^2, t^* = n^{\perp}, n = \nabla I$$

$$\min_I \int_{\Omega} (|\nabla I| - \nabla I \cdot \frac{n}{|n|}) + \frac{\xi}{2} \int_{\Omega \setminus R} |I - I^*|^2$$

S. Osher X.-C.Tai and R. Holm. Image Inpainting using a TV-Stokes Equation. "Image Processing based on partial differential equations" Tai, Lie, Chan and Osher eds; Springer., pages 3–22, 2007.

# Image Denoising

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$$\min_I \int_{\Omega} |\nabla I| + \frac{\lambda}{2} \int_{\Omega} |I - I^*|^2$$

Input image

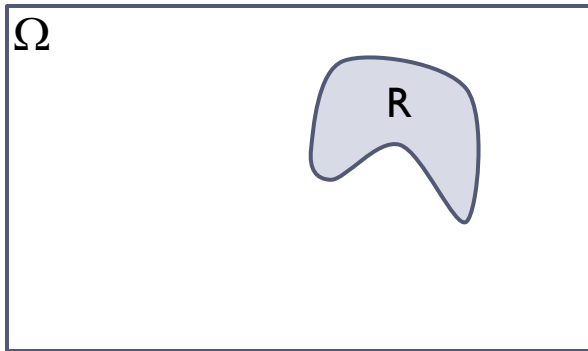


Denoised



# Image Denoising & Inpainting

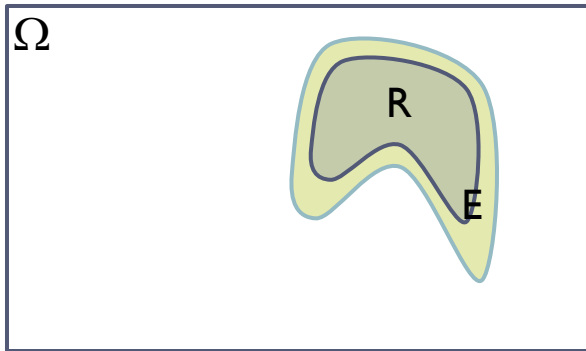
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R : Inpainting Domain

$$\min_I \int_{\Omega} |\nabla I| + \frac{\lambda}{2} \int_{\Omega \setminus R} |I - I^*|^2$$

# Image Inpainting



R : Inpainting Domain  
E : Extended Inpainting Domain

$$\min_I \int_E |\nabla I| + \frac{\lambda}{2} \int_{E \setminus R} |I - I^*|^2$$

Input image



Inpainting region D

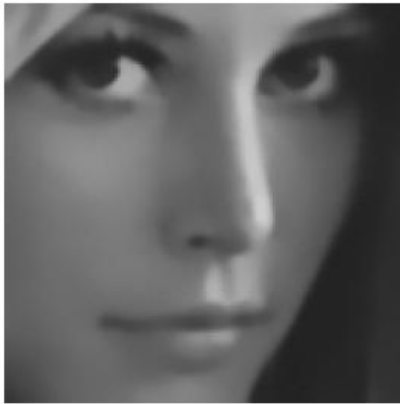


Inpainted image



# Image Inpainting

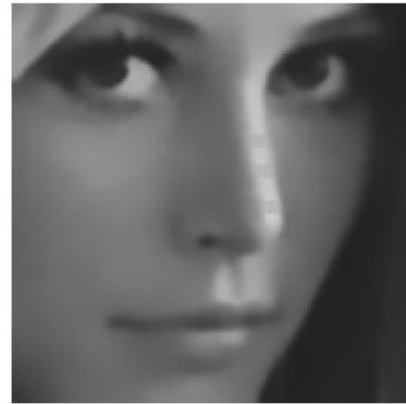
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Original



Mask



TV

# Tai-Borok-Hahn (Orientation-Matching)

- ▶ incompressibility condition

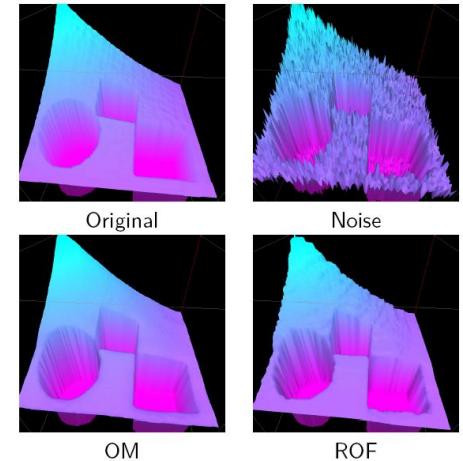
$$t = \nabla^\perp I = (\partial_2 I, -\partial_1 I)^t \Rightarrow \nabla \cdot t = 0$$

$$\min_{\nabla \cdot t = 0} \int_{\Omega} |\nabla t| + \frac{\eta}{2} \int_{\Omega \setminus R} |t - t^*|^2, t^* = n^{*\perp}$$

$$\min_I \int_{\Omega} \left( -\mu_1 \left| \frac{\nabla I \cdot n}{|\nabla I| |n|} \right| + \mu_2 |\nabla I - n| \right) + \frac{\xi}{2} \int_{\Omega \setminus R} |I - I^*|^2$$

Image Denoising :  $\mu_1 = 1, \mu_2 = 0$ , and  $R = \phi$

Image Inpainting :  $\mu_1 = \mu, \mu_2 = 1$ , and  $\phi \neq R \subset \Omega$



Xue-Cheng Tai I, Sofia Borok, and Jooyoung Hahn, Image denoising using TV-Stokes equation with an orientation-matching minimization, 2009



Original



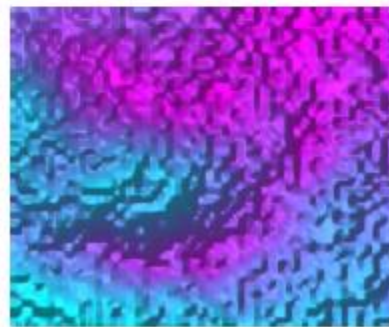
Noise



OM



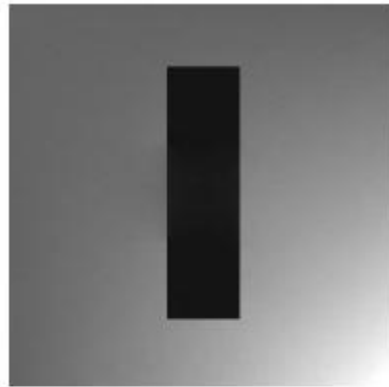
ROF



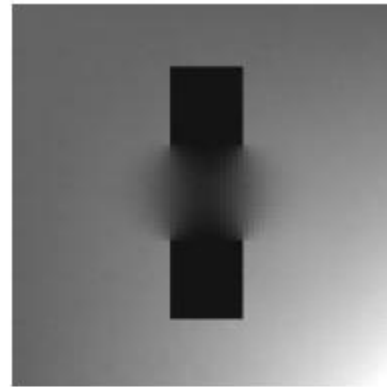
Orientation-Matching Minimization with the TV-Stokes Equation, Jooyoung Hahn, Tai, Boroky, and Bruckstein



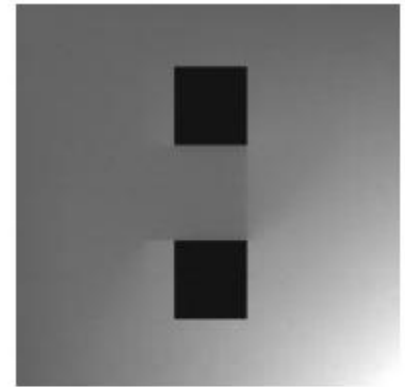
Mask



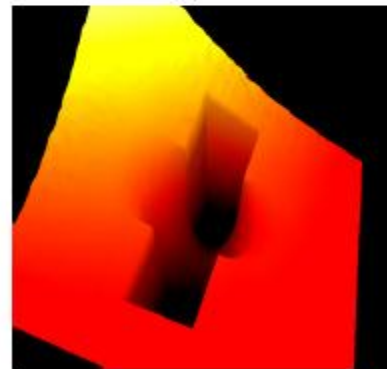
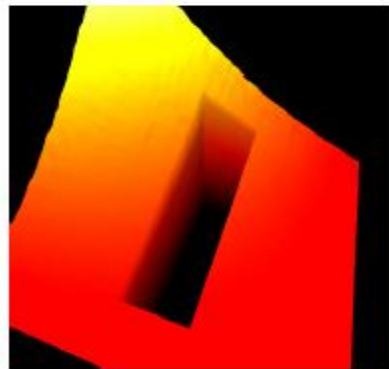
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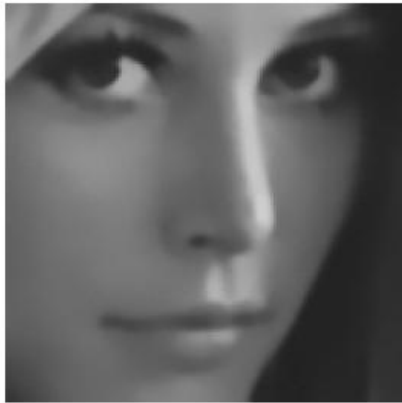
TVS/LRT



TV



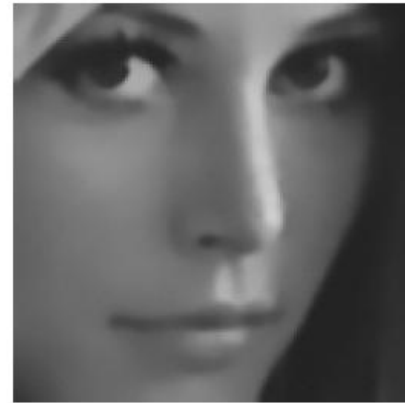
Orientation-Matching Minimization with the TV-Stokes Equation, Jooyoung Hahn, Tai, Boroky, and Bruckstein



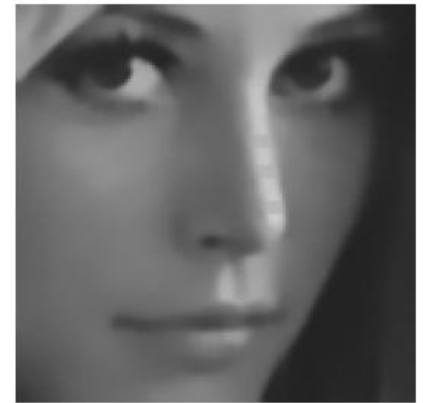
Original



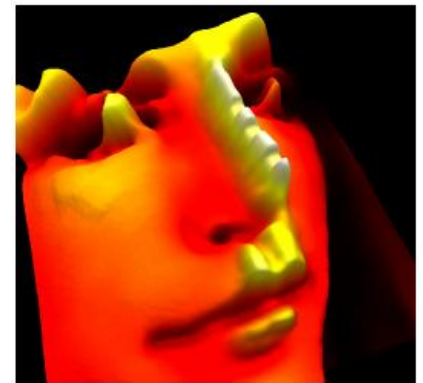
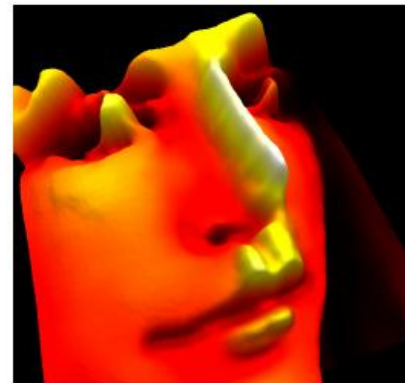
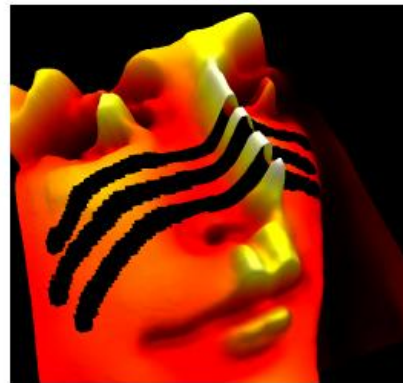
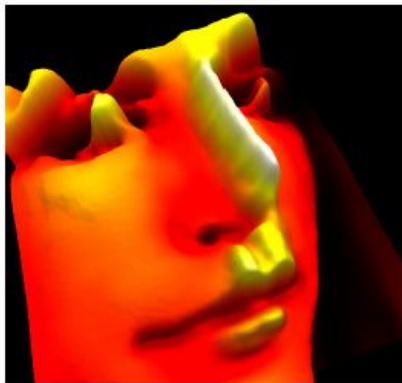
Mask



OM

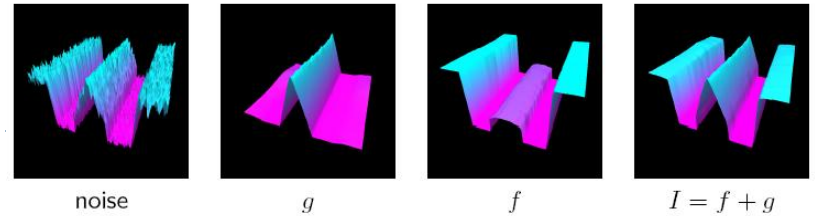


TV



Orientation-Matching Minimization with the TV-Stokes Equation, Jooyoung Hahn, Tai, Boroky, and Bruckstein

# Litvinov-Raham-Tai



- ▶ there exist an image  $g$  such that  $\nabla g = n$

$$\begin{aligned} & \min_I \int_{\Omega} |\nabla I - n| + \frac{\xi}{2} \int_{\Omega} |I - I^*|^2 \\ &= \min_I \int_{\Omega} |\nabla I - \nabla g| + \frac{\xi}{2} \int_{\Omega} |(I - g) - (I^* - g)|^2 \\ &= \min_f \int_{\Omega} |\nabla f| + \frac{\xi}{2} \int_{\Omega} |f - f^*|^2 \quad \text{where } f^* = I^* - g \end{aligned}$$

- ▶ the image  $f$  preserves discontinuities of images as the ROF model does
- ▶ the image  $g$  preserves discontinuities of image gradient and recovers smooth features of image surfaces as LLT model does

# Algorithm for Image Denoising

lbg@dongseo.ac.kr

# tvreg by [getreuer@gmail.com](mailto:getreuer@gmail.com)

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- ▶ variational imaging methods for denoising, deconvolution, inpainting, and segmentation

$$\min_u \int_{\Omega} |\nabla u(x)| dx + \lambda \int_{\Omega \setminus D} F(Ku(x), f(x)) dx$$

## Pascal Getreuer

### Research

[Academic](#)

[CV](#)

[Personal](#)

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[getreuer@gmail.com](mailto:getreuer@gmail.com)



Pascal Getreuer  
Graduate Student  
[Mathematics Department](#)  
University of California, Los Angeles

Office: IPAM 1129C  
Email: [getreuer@gmail.com](mailto:getreuer@gmail.com)

I am a fourth-year graduate student of [Professor Luminita Vese](#).

<http://www.math.ucla.edu/~getreuer/>

# tvreg by [getreuer@gmail.com](mailto:getreuer@gmail.com)

---

- ▶ variational imaging methods for denoising, deconvolution, inpainting, and segmentation

$$\min_u \int_{\Omega} |\nabla u(x)| dx + \lambda \int_{\Omega \setminus D} F(Ku(x), f(x)) dx$$

- ▶ Denoising  $f = u + \eta$  ( $\eta$ : Gaussian noise)  $D = \emptyset$
- ▶ Deblurring  $f = Ku + \eta$  ( $K$ : blur operator)  $D = \emptyset$
- ▶ Inpainting  $f = u + \eta$  ( $\eta$ : Gaussian noise)  $D \neq \emptyset$

$$F(Ku(x), f(x)) = \begin{cases} (Ku(x) - f(x))^2 / 2 & \text{Gaussian noise} \\ |Ku(x) - f(x)| & \text{Laplacian noise} \end{cases}$$

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- ▶ solution with split bregman

$$\min_{\vec{d}, z, u} \int_{\Omega} |\vec{d}(x)| dx + \lambda \int_{\Omega \setminus D} F(z(x), f(x)) dx$$

subject to  $\vec{d} = \nabla u, z = Ku$

$$\min_{\vec{d}, z, u} \int_{\Omega} |\vec{d}| dx + \lambda \int_{\Omega \setminus D} F(z, f) dx$$
$$+ \frac{\gamma_1}{2} \|\vec{d} - \nabla u - \vec{b}_1\|_2^2 + \frac{\gamma_2}{2} \|z - Ku - b_2\|_2^2$$

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- ▶ d subproblem with z and u fixed

$$\min_{\vec{d}} \int_{\Omega} |\vec{d}| dx + \frac{\gamma_1}{2} \|\vec{d} - \nabla u - \vec{b}_1\|_2^2$$
$$\vec{d}(x) = \frac{\nabla u(x) - \vec{b}_1(x)}{|\nabla u(x) - \vec{b}_1(x)|} \max\left\{|\nabla u(x) + \vec{b}_1(x)| - \frac{1}{\gamma_1}, 0\right\}$$

Amir Beck and Marc Teboulle, A Fast Iterative Shrinkage-Thresholding Algorithm for Linear Inverse Problems, SIAM J. IMAGING SCIENCES, Vol. 2, No. 1, pp. 183–202, 2009

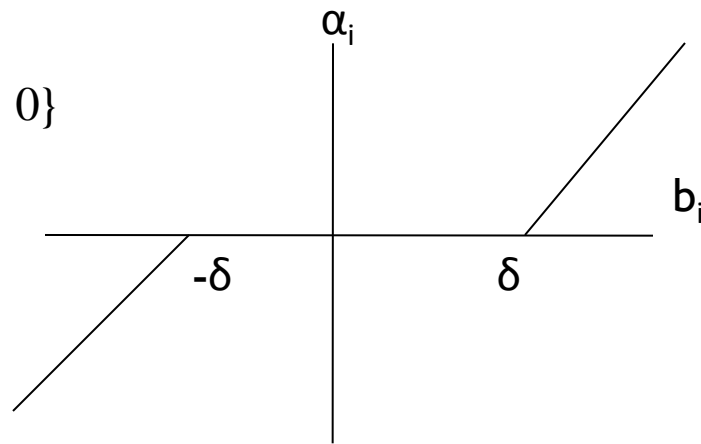
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- ▶ given by soft thresholding

$$\vec{\alpha}^{opt} = \arg \min_{\vec{\alpha}} \|\vec{\alpha}\|_1 + \lambda \|\vec{\alpha} - \vec{b}\|_2^2$$

$$\begin{aligned} \alpha_i^{opt} &= \text{soft\_threshold}(b_i, \delta) \\ &= \text{sign}(b_i) \max\{|b_i| - \delta, 0\} \end{aligned}$$



Amir Beck and Marc Teboulle, A Fast Iterative Shrinkage-Thresholding Algorithm for Linear Inverse Problems, SIAM J. IMAGING SCIENCES, Vol. 2, No. 1, pp. 183–202, 2009

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- ▶ z subproblem with d and u fixed

$$\min_z \lambda \int_{\Omega \setminus D} F(z, f) dx + \frac{\gamma_2}{2} \|z - Ku - b_2\|_2^2$$
$$\lambda \partial_z F(z, f) + \gamma_2 (z - Ku - b_2) = 0$$

- ▶ for Gaussian noise

$$z(x) = \frac{Ku(x) + b_2(x) + \lambda / \gamma_2 f(x)}{1 + \lambda / \gamma_2} \text{ for } x \in \Omega \setminus D$$

- ▶ for Laplacian noise

$$z(x) = f(x) + \frac{s(x)}{|s(x)|} \max\{|s(x)| - \frac{\lambda}{\gamma_2}, 0\}, s = Ku - f + b_2 \text{ for } x \in \Omega \setminus D$$

- ▶ for Poisson model

$$z(x) = s(x) / 2 + \sqrt{(s(x) / 2)^2 + \frac{\lambda}{\gamma_2} f(x)}, s = Ku - \frac{\lambda}{\gamma_2} + b_2 \text{ for } x \in \Omega \setminus D$$

- ▶ inpainting domain D

$$z(x) = Ku(x) + b_2(x) \text{ for } x \in D$$

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---

- ▶ u subproblem with d and z fixed

$$\min_u \frac{\gamma_1}{2} \|\nabla u - \vec{d} + \vec{b}_1\|_2^2 + \frac{\gamma_2}{2} \|Ku - z + b_2\|_2^2$$

- ▶ For denoising and inpainting, K is identity

$$\frac{\gamma_2}{\gamma_1} u - \Delta u = \frac{\gamma_2}{\gamma_1} (z - b_2) - \operatorname{div}(\vec{d} - \vec{b}_1)$$

- ▶ For general K

$$\left(\frac{\gamma_2}{\gamma_1} K^* K - \Delta\right)u = \frac{\gamma_2}{\gamma_1} K^* (z - b_2) - \operatorname{div}(\vec{d} - \vec{b}_1) \text{ where } K^* \text{ is the adjoint of } K$$

Amir Beck and Marc Teboulle, A Fast Iterative Shrinkage-Thresholding Algorithm for Linear Inverse Problems, SIAM J. IMAGING SCIENCES, Vol. 2, No. 1, pp. 183–202, 2009

# Regularization & Linear Programming

[lbg@dongseo.ac.kr](mailto:lbg@dongseo.ac.kr)



Tikhonov cost function  $Y_\tau(X) = \|\Gamma * X\|_2^2$

where  $\Gamma$  is usually a highpass operator such as derivative, Laplacian, or even identity matrix

$$\Gamma = I \quad Y_\tau(X) = \|I * X\|_2^2 = \underline{X}^T \mathbf{I}^T \mathbf{I} \underline{X}$$

$$\Gamma = L = \begin{bmatrix} 1 & 1 & 1 \\ 1 & -8 & 1 \\ 1 & 1 & 1 \end{bmatrix} \quad Y_\tau(X) = \|L * X\|_2^2 = \underline{X}^T \mathbf{L}^T \mathbf{L} \underline{X}$$

$$\text{Laplace Operator } \Delta f = \nabla^2 f = \nabla \cdot \nabla f = \frac{\partial^2 f}{\partial x^2} + \frac{\partial^2 f}{\partial y^2} \quad \begin{bmatrix} 0 & 1 & 0 \\ 1 & -4 & 1 \\ 0 & 1 & 0 \end{bmatrix} \quad \begin{bmatrix} 1 & 1 & 1 \\ 1 & -8 & 1 \\ 1 & 1 & 1 \end{bmatrix}$$

3x3 Laplacian mask

$$G_x = \begin{bmatrix} 1 & 2 & 1 \\ 0 & 0 & 0 \\ -1 & -2 & -1 \end{bmatrix} \quad G_y = \begin{bmatrix} 1 & 0 & -1 \\ 2 & 0 & -2 \\ 1 & 0 & -1 \end{bmatrix} \quad Y_\tau(X) = \|G_x * X\|_2^2 + \|G_y * X\|_2^2 = \underline{X}^T (\mathbf{G}_x^T \mathbf{G}_x + \mathbf{G}_y^T \mathbf{G}_y) \underline{X}$$

$$\text{Gradient Operator } \nabla f = \left\langle \frac{\partial f}{\partial x}, \frac{\partial f}{\partial y} \right\rangle \quad \begin{bmatrix} 1 & 2 & 1 \\ 0 & 0 & 0 \\ -1 & -2 & -1 \end{bmatrix} \quad \begin{bmatrix} 1 & 0 & -1 \\ 2 & 0 & -2 \\ 1 & 0 & -1 \end{bmatrix}$$

horizontal and vertical derivative mask

# Regularizers

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- ▶ Convex Regularizers

$$f(x) = \frac{1}{2} \|x - y\|^2 + \lambda \Phi(x)$$

- ▶ regularizer  $\Phi: X \rightarrow \overline{\mathcal{R}}$  : it is convex, lower semi-continuous and proper
- ▶ denoising function

$$\Psi_\lambda(y) = \arg \min_x f(x)$$

# Regularizers

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- ▶ I-Homogeneous Regularizers

$$f(x) = \frac{1}{2} \|x - y\|^2 + \lambda \Phi(x)$$

- ▶ positively homogeneous of degree I :  $\Phi(\zeta x) = \zeta \Phi(x)$  for all  $\zeta \geq 0$
- ▶ regularizer  $\Phi : X \rightarrow \overline{\mathbb{R}}$  : it is convex, lower semi-continuous, proper, and phd-I

- ▶ denoising function  $\Psi_\lambda(y) = y - P_{\lambda C}(y)$

# Regularizers

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- ▶ Total Variation

$$\Phi_{iTV}(x) = \sum_i \sqrt{(\Delta_i^h x)^2 + (\Delta_i^v x)^2}$$

$$\Phi_{niTV}(x) = \sum_i |\Delta_i^h x| + |\Delta_i^v x|$$

- ▶ Isotropic
- ▶ Nonisotropic
- ▶ Horizontal and vertical first-order local difference operators

# Regularizers

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- ▶ Weighted  $l_p$  norm

$$\Phi_{l_w^p}(x) = \|x\|_{p,w} = \left( \sum_i w_i |x_i|^p \right)^{1/p}$$

- ▶ The  $p$ th Power of a Weighted  $l_p$  Norm

$$\Phi_{l_w^p}^p(x) = \|x\|_{p,w}^p = \sum_i w_i |x_i|^p$$

- ▶ Compressive sensing :  $k$ -sparse solution

$$\Phi_{l_0}(x) = \|x\|_{l_0} = \#\{i : x_i \neq 0\}$$

# Exemplar-Based Inpainting

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Criminisi, P. Perez, K. Toyama. Region filling and object removal by exemplar-based inpainting.  
In *2004 IEEE Transactions on Image Processing* 9 1200-1212

# Exemplar-Based Inpainting

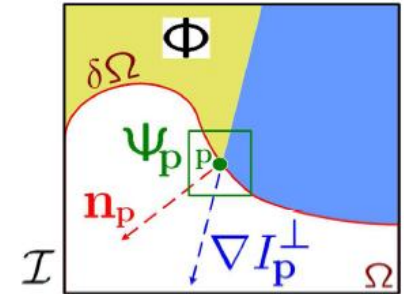
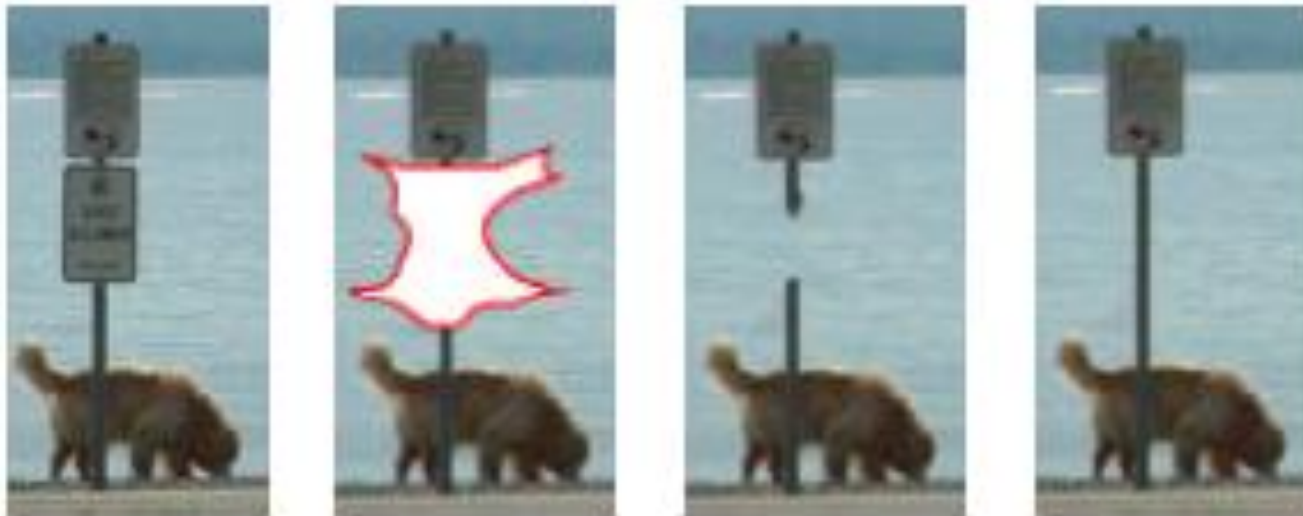


Fig. 5. Notation diagram. Given the patch  $\Psi_p$ ,  $\mathbf{n}_p$  is the normal to the contour  $\delta\Omega$  of the target region  $\Omega$  and  $\nabla I_p^\perp$  is the isophote (direction and intensity) at point  $p$ . The entire image is denoted with  $\mathcal{I}$ .



Criminisi, P. Perez, K. Toyama. Region filling and object removal by exemplar-based inpainting. In *2004 IEEE Transactions on Image Processing* 9 1200-1212

# Exemplar-Based Inpainting

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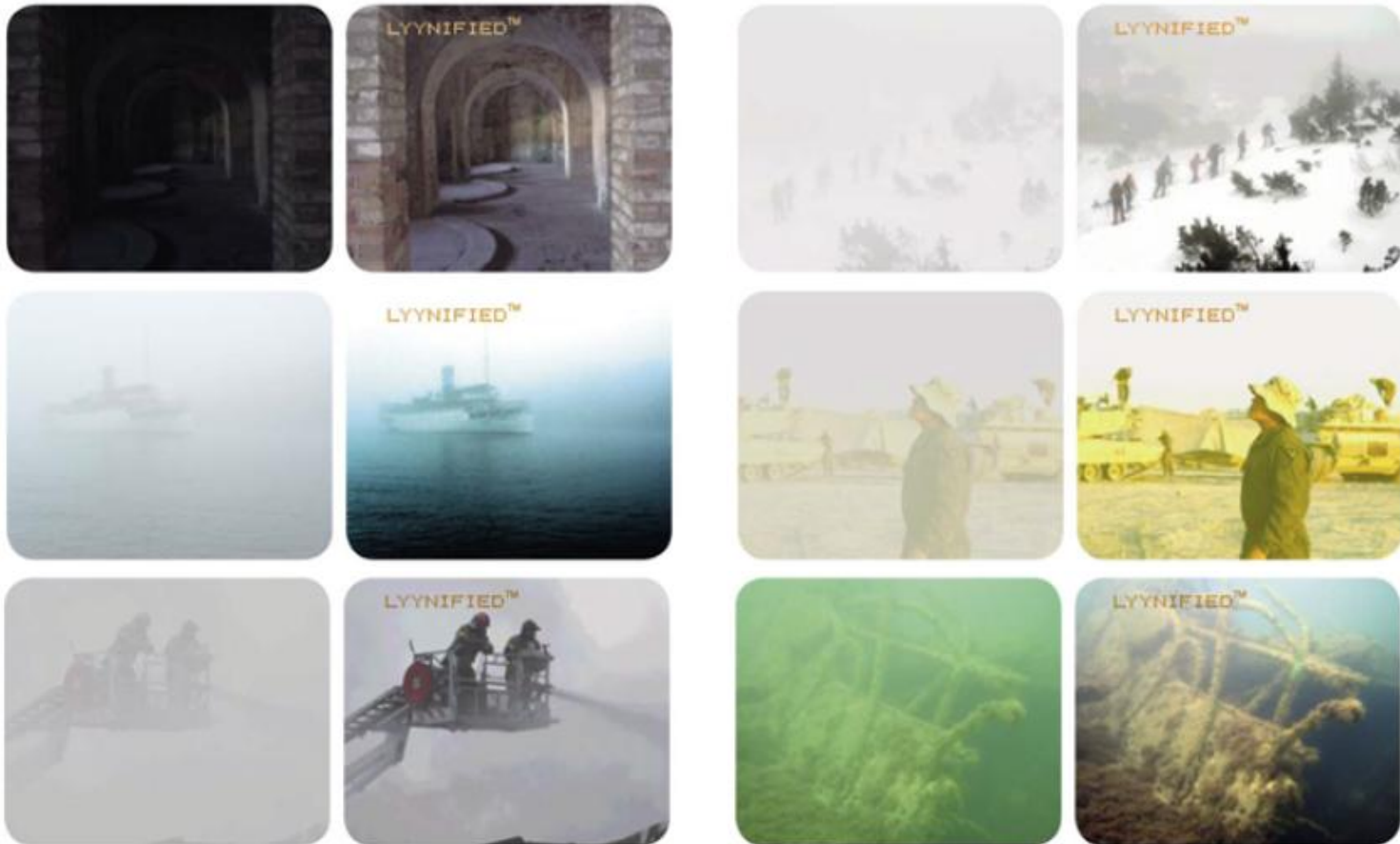
Criminisi, P. Perez, K. Toyama. Region filling and object removal by exemplar-based inpainting.  
In *2004 IEEE Transactions on Image Processing* 9 1200-1212

# Applications

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▶ Clearer Vision

<http://www.lyyn.com/>



# Applications

## Bayesian Modeling of Dynamic Scenes for Object Detection

IEEE TRANSACTIONS ON PATTERN ANALYSIS AND MACHINE INTELLIGENCE, VOL. 27, NO. 11, NOVEMBER 2006  
 Yaser Sheikh, and Mubarak Shah  
 by lbg@dongseo.ac.kr 2009.02.25

Background  $\psi_b = \{y_1, y_2, \dots, y_n\}, y = (r, g, b, x, y) \in \mathbb{R}^5$

$$P(x|\psi_b) = \frac{1}{n} \sum_{i=1}^n \phi_H(x - y_i)$$

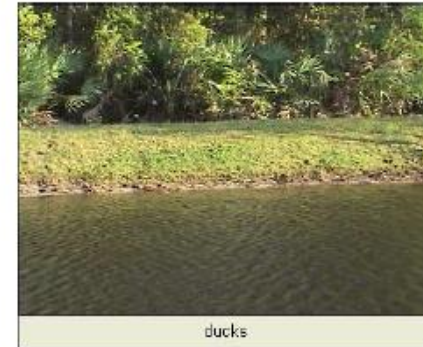
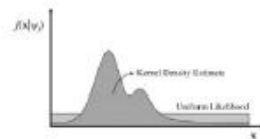
d-variate Gaussian density

$$\phi_H^{(n)}(x) = |H|^{-1/2} (2\pi)^{-d/2} \exp\left(-\frac{1}{2} x^T H^{-1} x\right)$$

Foreground  $\psi_f = \{z_1, z_2, \dots, z_m\}$

$$P(x|\psi_f) = \alpha \gamma + (1 - \alpha) m^{-1} \sum_{j=1}^m \phi_H(x - z_j)$$

Likelihood ratio classifier  $\tau = -\ln \frac{P(x|\psi_b)}{P(x|\psi_f)}$



### Algorithm

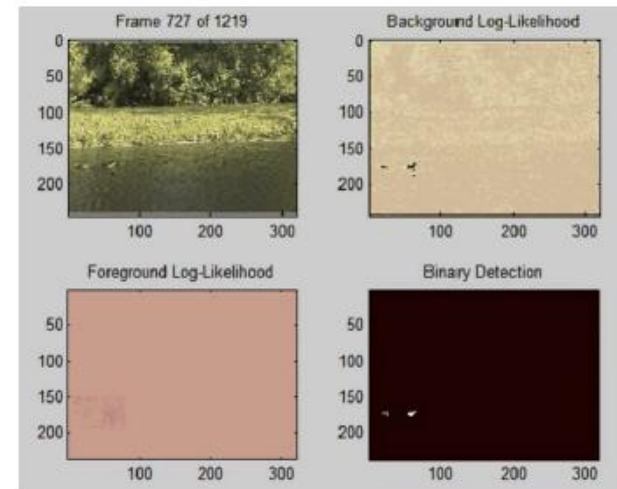
Initialize  $\psi_b$  using 1<sup>st</sup> frame,  $\psi_f = \emptyset$ . At frame  $t$ , for each pixel,

#### Detection Step

- 1) Find  $P(x_i|\psi_f)$  (Eq. 7) and  $P(x_i|\psi_b)$  (Eq. 1) and compute the Likelihood Ratio  $\tau$  (Eq. 8).
- 2) Construct the graph to minimize Equation 13.

#### Model Update Step

- 1) Append all pixels detected as foreground to the foreground model  $\psi_f$ .
- 2) Remove all pixels in  $\psi_f$  from  $\rho_f$  frames ago.
- 3) Append all pixels of the image to the background model  $\psi_b$ .
- 4) Remove all pixels in  $\psi_b$  from  $\rho_b$  frames ago.

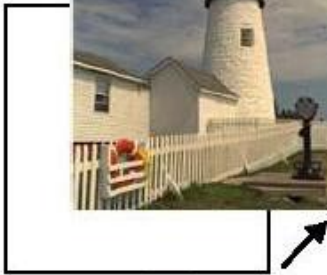


# Applications

Real World Scene



Motion Effect



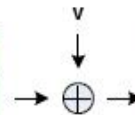
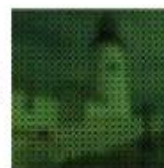
Camera Blur Effect



Down Sampling Effect



Color Filtering Effect



Noisy, Blurred, Down Sampled, Color Filtered, Outcome Y



## Fast and Robust Multiframe Super Resolution

IEEE TRANSACTIONS ON IMAGE PROCESSING, VOL. 13, NO. 10, OCTOBER 2004  
Bina Farisu, M. Dirk Robinson, Michael Elad, and Payman Milanfar  
by lbg@dongseo.ac.kr 2008.02.23

$$Y_k = D_k H_k F_k X + V_k$$

$$\underline{X} = \underset{\underline{X}}{\text{ArgMin}} \left[ \sum_{k=1}^N \|D_k H_k F_k \underline{X} - Y_k\|_p^p \right] \quad \underline{X} = \underset{\underline{X}}{\text{ArgMin}} \left[ \sum_{k=1}^N \|D_k H_k F_k \underline{X} - Y_k\|_p^p + \lambda Y(\underline{X}) \right]$$

$$Y_r(\underline{X}) = \|\Gamma \underline{X}\|_2^2 \quad Y_{TV}(\underline{X}) = \|\nabla \underline{X}\| \quad Y_{BRV}(\underline{X}) = \sum_{l=-p}^p \sum_{m=0}^p \alpha^{m+l} \|\underline{X} - S_y^l S_x^m \underline{X}\|$$

Robust Method

$$\underline{X}_{n+1} = \underline{X}_n - \beta \left( \sum_{k=1}^N F_k^T H_k^T D_k^T \text{sign}(D_k H_k F_k \underline{X}_n - Y_k) + \lambda \sum_{l=-p}^p \sum_{m=0}^p \alpha^{m+l} [I - S_y^{-m} S_x^{-l}] \text{sign}(\underline{X}_n - S_y^l S_x^m \underline{X}_n) \right)$$

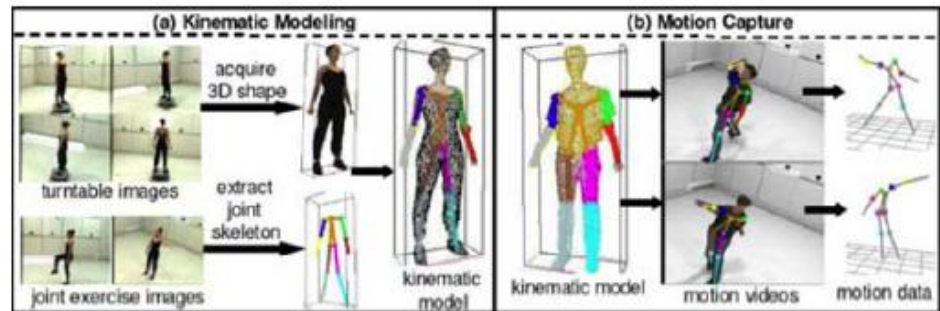
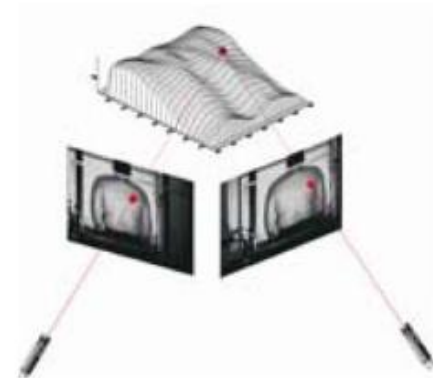
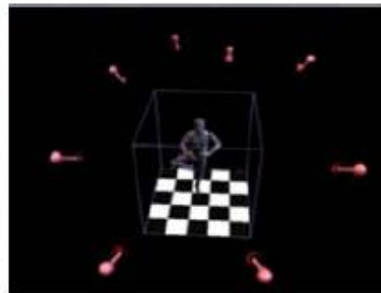
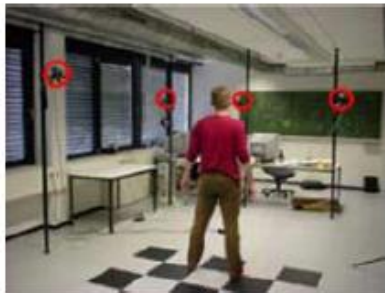
Fast Robust Method

$$\underline{X}_{n+1} = \underline{X}_n - \beta \left( H^T A^T \text{sign}(AH \underline{X}_n - AZ) + \lambda \sum_{l=-p}^p \sum_{m=0}^p \alpha^{m+l} [I - S_y^{-m} S_x^{-l}] \text{sign}(\underline{X}_n - S_y^l S_x^m \underline{X}_n) \right)$$

# Applications

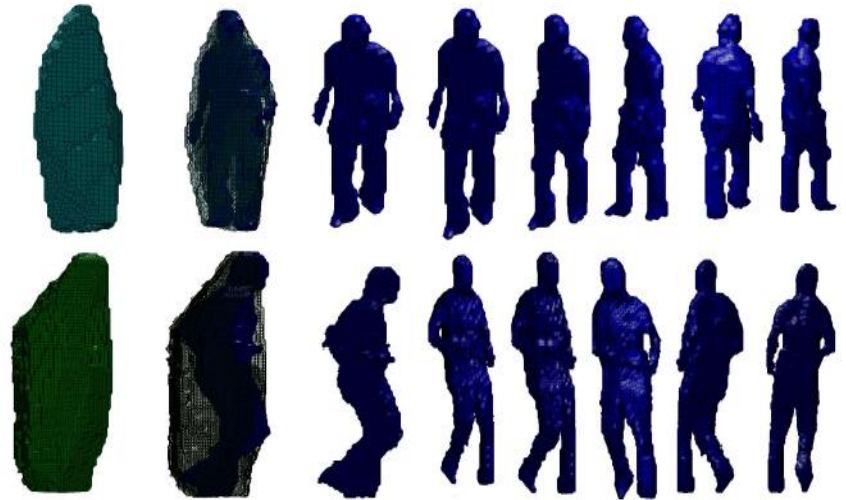
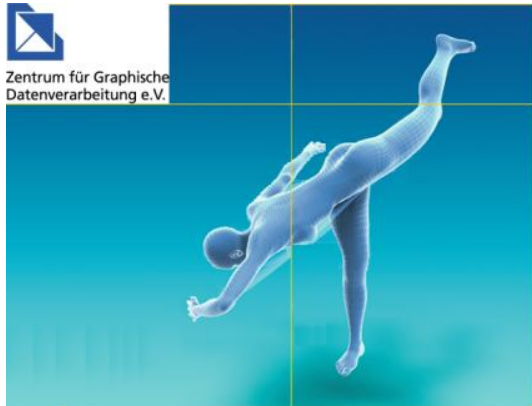
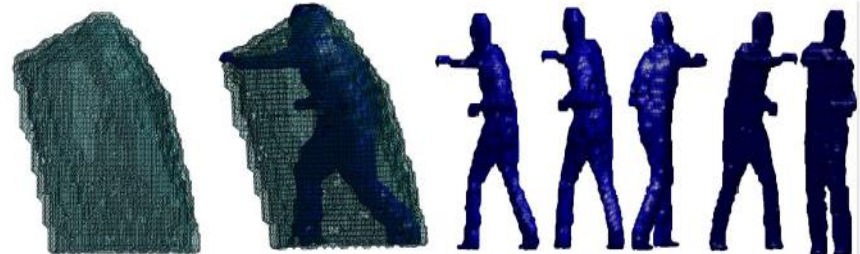
## Image based Human Shape Digitization – Multi Camera Approach

Symposium On 3D Analysis Of Human Movement – *Videogrammetry for human movement analysis* – Fabio Remondino  
 Institute of Geodesy and Photogrammetry ETH Zurich, Switzerland  
<http://www.photogrammetry.ethz.ch>  
 by lbg@dongseo.ac.kr 2009.02.25



<http://www.youtube.com/watch?v=R-it7dqE7g>

# Applications



# Applications

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- ▶ Multiple View Geometry
- ▶ <http://www.cs.unc.edu/~marc/>
- ▶ <http://www.cs.unc.edu/~marc/mvg/slides.html>



**Marc Pollefeys**  
Associate Professor  
[Department of Computer Science](#)  
[University of North Carolina at Chapel Hill](#)

Tel:  (919) 962 1845   
Fax: (919) 962 1699  
E-mail: [marc@cs.unc.edu](mailto:marc@cs.unc.edu)

