## **Research on Tangible Virtual Museum**

**Yong-Moo Kwon** 

Oct. 19<sup>th</sup>, 2006

Imaging Media Research Center **Korea Institute of Science & Technology** Korea **NSTITUTE** of Science and lechnology

한국과학기술?

## Introduction



- Technology in the 21<sup>st</sup> Century
  - IT (Information Tech.), BT (Bio Tech.), NT (Nano Tech.)
  - CT (Culture Technology)
    - New Technology for Human in the 21<sup>st</sup> Century

## **Virtual Heritage Technology**



- Fusion: Technology + Technology
  - IT + BT (Bio-Informatics)
  - IT + NT (Nano-Informatics) etc.
- Fusion: Technology + Culture
  - IT + Heritage



## **Research Issues**



- How to Model VH
- How to Manage VH
- How to Present VH

• How to use Network

for the Share and Exchange of VH

## **Outline of Talking**



- Virtual Heritage Modeling
- Virtual Museum Service
- DHX (Digital Heritage Exchange)

Virtual Heritage Modeling

Korea Institute of Science and Technology

한국과학기술연구원



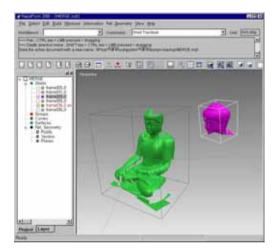
## Virtual Heritage Modeling

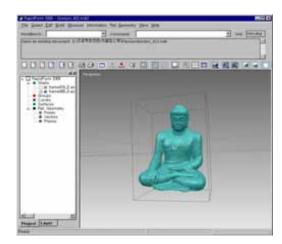
### • 3D Modeling

- Image-based 3D Modeling (IBM) Approach
- 3D Laser Scanning Approach
- Camera Imaging
  - Infrared Reflectography: Mural Painting
  - X-Ray Imaging: Old Sword
  - Digital Camera: Panorama, TIP

#### UNESCO World Heritage 新羅 (BC57 - AD935) SukGulAhm



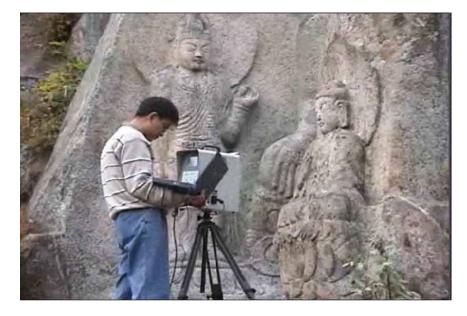


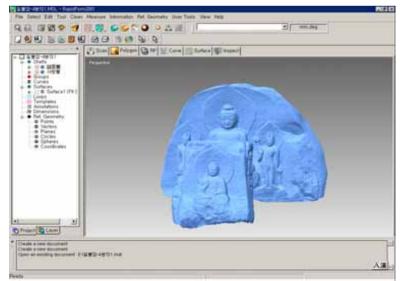




#### UNESCO World Heritage 新羅 (BC57- AD935) Gyeongju South Mountain Seven Buddhas







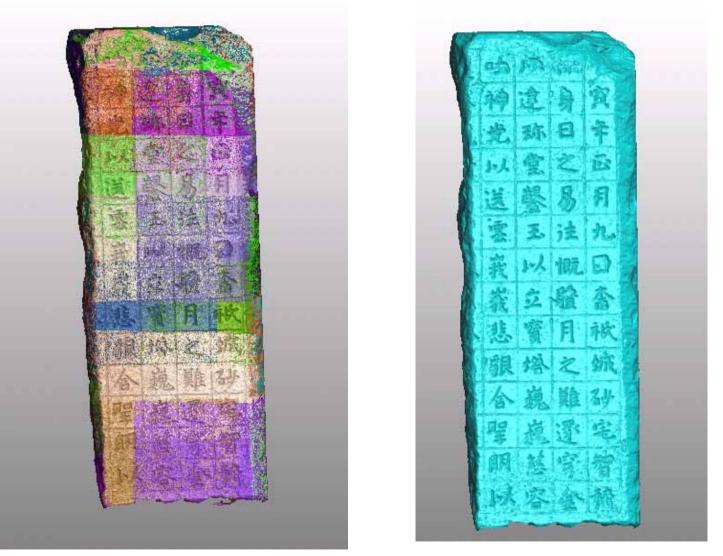






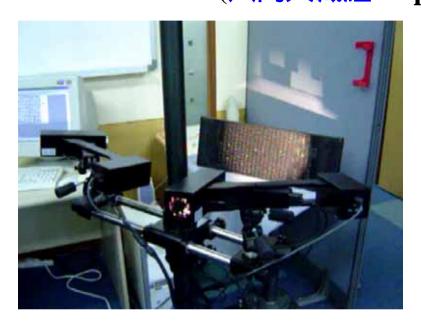
KIST, Solutionix Co., & Inus Technology Inc.

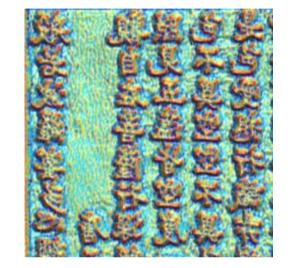


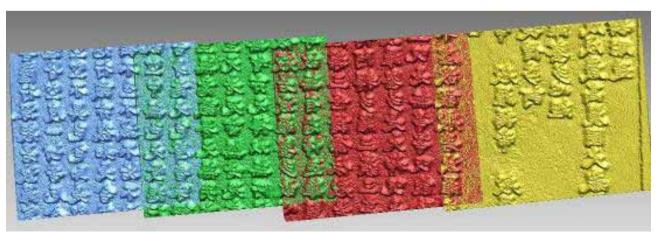


KIST, Solutionix Co., & Inus Technology Inc.

### 高麗 (AD918- AD1392) Wooden Block Monument The Tripitaka Koreana consisting over eighty thousand blocks (八萬大藏經 Replica)

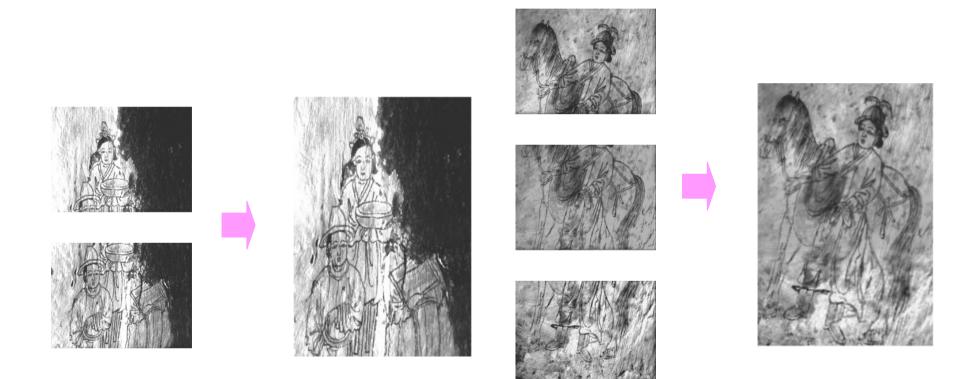






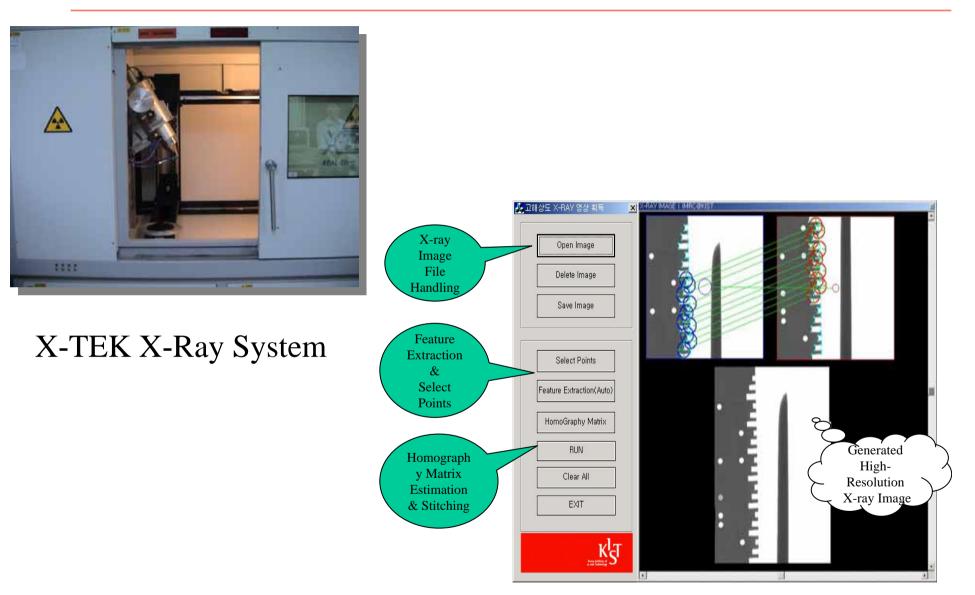
KIST, Solutionix Co., & Inus Technology Inc.





### **X-RAY Image Capture & Synthesis**





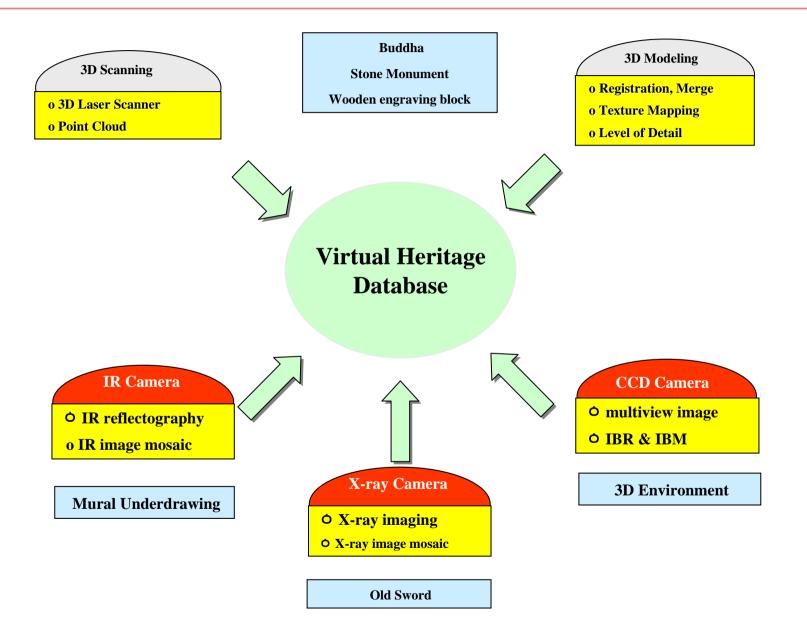
# Tour Into the Picture, 申潤福 (廳琴賞蓮) 长

#### Listen to Gayakeum (twelve-stringed Korean Harp), Look over Lotus Flower



## **Virtual Heritage Database**





Virtual Museum Service

Korea Institute of Science and Technology

한국과학기술연구원

# Our Researches for Virtual Museum

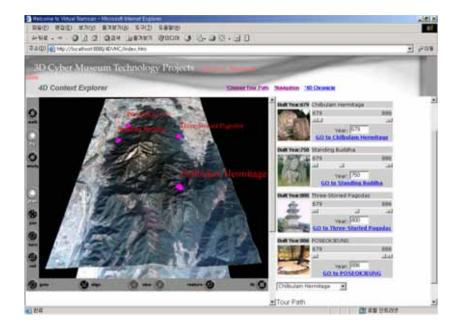
– Web-based VM

- CAVE-based VM

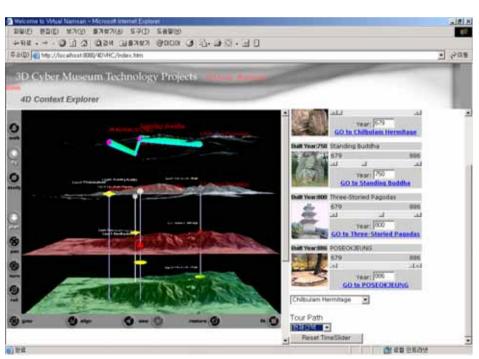
– VR Theater-based VM

## **Web-based Museum**





3D Mountain + 3D Heritage



3D Model + Time Chronicles

## **CAVE-based Museum**

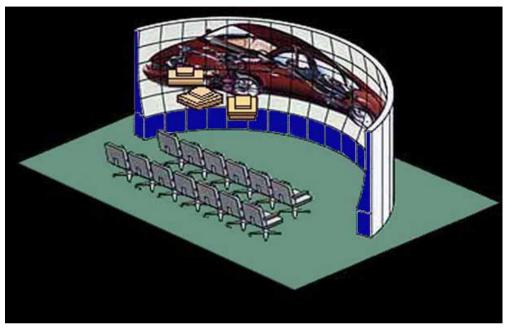




4-Sided CAVE System: Left, Front, Right, and Bottom

4 PCs, Linux Redhat, Open GL Performer

# VR Theater based Museum







#### DHX (Digital Heritage Exchange)

# Korea Institute of Science and Technology

한국과학기술연구원

#### digital artistic and ecological heritage exchange

transcontinental Guidance and Exploration in globally shared cultural heritage







## IST-2001-333476 DHX

### Digital Artistic and Ecological Heritage Exchange: transcontinental Guidance and Exploration in globally shared cultural heritage

IST Key Action III – Multimedia Contents & Tools Action Line III.5.1 x-Contents futures (Shared-cost RTD)

#### **KIST Matching Project**

2001-2002: 3D Cyber Museum Technology, MIC 2003-2005: Tangible Space Initiative (TSI), KIST





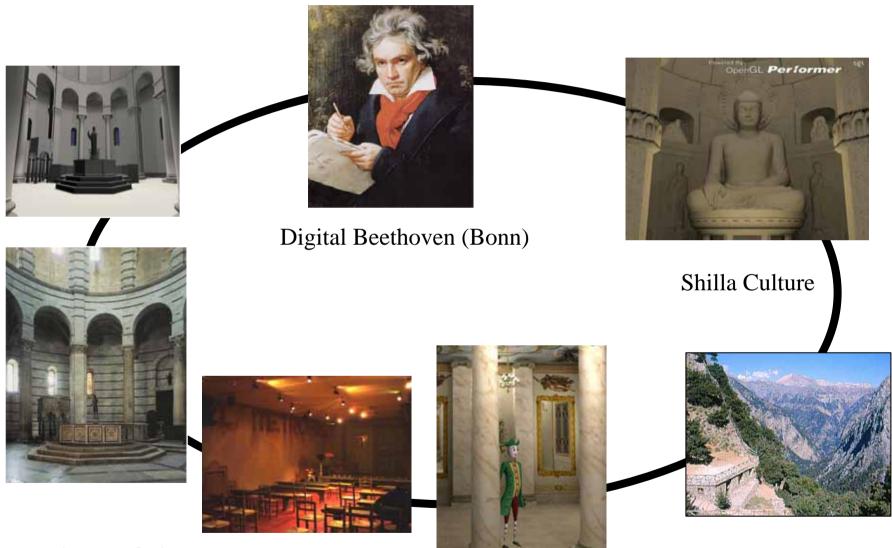
## **Research Direction**



- Cultural Heritage (traditional)
  - Single site
  - Limited knowledge/heritage sharing and discussion
  - Multimedia animations / terminals

- Virtual Reality
  - Multiple site, distributed
  - Highly collaborative and interactive knowledge / heritage sharing and discussion
  - New era of museum applications
  - Added value for industry





Baptistery of Pisa

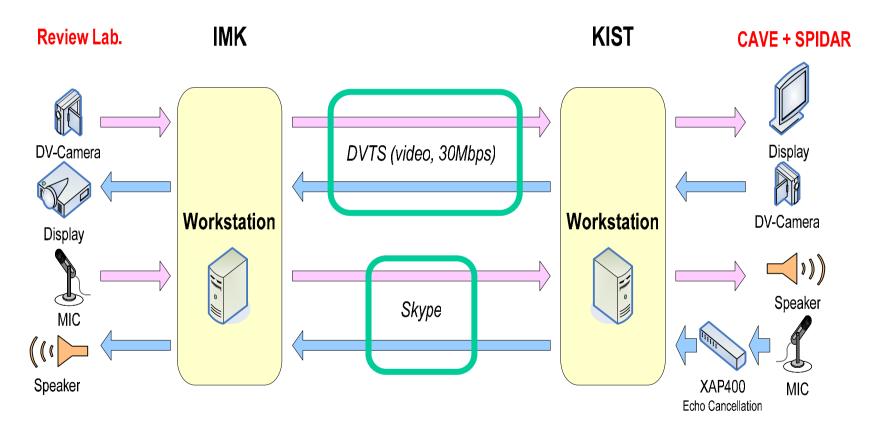
Milano Theatre

Samaria Gorge (Crete)

Virtual Experience of Shilla Culture



• Immersive Display + Haptic



# CAVE (KIST, Korea) + SPIDAR (TIT, Japan)







#### **Immersive Display**

Haptic Display

# Virtual Force Exp. with SPIDAR



#### Hit Bell





### Feel Shape of Pagoda

### Open Wooden Door



## Summary



- Introduction of Our Researches on Virtual Heritage Modeling
- Virtual Museum Services
- DHX (Digital Heritage Exchange) Research



## Thank you

ymk@kist.re.kr